

GABRIEL RIVERA NEGRÓN

PRODUCT DESIGNER • SPRING HILL, FLORIDA, UNITED STATES • (352) 942-3070

◦ DETAILS ◦

Spring Hill, Florida
United States
(352) 942-3070
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◦ SKILLS ◦

Mechanical Drawing
2D Drafting & 3D Modeling
Computer-Aided Design (CAD)
Technical Drawing & Documentation
Design for Manufacturability (DFM)
Design Iteration
AutoCAD Mechanical
Autodesk Inventor
Adobe Creative Suite (Illustrator, InDesign, Photoshop)
Microsoft Excel (Advanced Formulas, Dashboards)
Product Lifecycle Management (PLM)
Prototyping & Rapid Modeling
Data Analysis
Excel Macros/Automation
3D Rendering & Visualization
Cost Analysis
Customer Service
Detail-Oriented
Verbal and Written Communication
Effective Time Management
Flexibility

◦ LANGUAGES ◦

Spanish

English



PROFILE

I'm a bilingual (English/Spanish) product designer with a strong background in engineering, 2D/3D modeling, and process optimization. I've led initiatives that increased team efficiency by 95%, improved quoting systems, and boosted profits by 33% through tool redesign. My experience spans from technical design and data-driven workflow improvements to hands-on retail work at Lowe's, where I support inventory management and assist customers. This combination of creative, analytical, and customer-facing roles makes me a versatile, detail-oriented professional focused on delivering practical, high-impact solutions.



EMPLOYMENT HISTORY

Receiving and Restocking Associate (Part-Time) at Lowe's, New Port Richey, Florida

May 2025 — Present

- Unload and organize incoming merchandise shipments from delivery trucks, ensuring accuracy and efficiency.
- Assist with restocking store inventory across various departments, maintaining clean and accessible displays.
- Support customers by answering product-related questions and directing them to appropriate areas or associates.
- Collaborate with team members to maintain smooth store operations during high-traffic hours.

Product Designer at Micro Matic USA, Brooksville, Florida

April 2021 — Present

- Develop and deliver rapid design documents leveraging AutoCAD Mechanical and Inventor.
- Drove 95% team efficiency and enabled performance transparency by creating multiple dynamic spreadsheets to track individual/group efficiency, delivery times, and profits.
- Boosted workflow productivity by creating and improving spreadsheets to support the quoting process and enhance product value calculations.
- Increased profits by 33% by re-engineering outdated price calculator causing under-pricing; expanded capabilities to address more comprehensive product range and include weight estimator.

Production Artist at AccuformNMC, Brooksville, Florida

August 2020 — April 2021

- Conceived and designed graphics for various marketing products, accurately reflecting the company brand and aligning with the target market.
- Created and typeset print-ready art files using Illustrator and InDesign.
- Ensured achievement of customer and production requirements by comparing finished art files to work orders, quotations, and supporting documentation.
- Grew weekly output from 250 art files to 500 while maintaining high-quality levels by reorganizing personal work pipeline to maximize return rate.



EDUCATION

Master of Science: Game Design, Full Sail University, Winter Park, Florida

June 2019 — July 2020

- Awarded Salutatorian

Bachelor of Science: Game Art & Design, Atlantic University College, Guaynabo, Puerto Rico

August 2016 — May 2020

- Awarded Summa Cum Laude